

# 2005 USSSA AA World Series Tournament Rules

**American League baseball rules will be used with the following exceptions.**

1. Starters only may re-enter once but he must return to his previously assigned spot in the batting order. Non-starters are not allowed to re-enter.
2. A 15-run spread after three innings, a 12-run spread after four innings or an eight-run spread at the end of the fifth inning shall constitute an official game where the game is scheduled for 7 innings (13-Under and above). A 15-run spread after three innings, and an 8-run spread after four innings shall constitute an official game where the game is scheduled for 6 innings (12-Under and below).
3. A game shall consist of six innings in the 8-U/2nd grade through and including the 12-U/6th grade divisions and seven innings for each age/grade division above that provided the game is not called due to the weather, or as noted in (2) above, except an inning shall not start after two hours has elapsed unless the score is tied, except the championship game where there will be no time limit. An inning shall start when the third out is made on the home team.
4. In the event of rain, games will be considered complete if four innings have been completed or 3 ½ innings if the home team is leading in the 12-Under levels and below. In the 13-Under levels and above, a game will be considered complete if 4 ½ or 5 innings have been completed.
5. The home team shall be determined by the flip of a coin between the opposing managers during the pool play portion of the tournament. During bracket play, the home team shall be the team that is the higher seed. The home team shall occupy the first base dugout and shall be the official scorekeeper. Please flip prior to taking possession of a dugout. The umpires will insist on you being in the correct dugout.
6. The designated hitter may be used per the American League rulebook. Or, an extra hitter may be used to constitute a 10-man batting order. The EH, if used, shall be considered a defensive position for the purpose of substitution.
7. A courtesy runner is permitted for the pitcher or the catcher at any time with someone not currently in the line-up. The courtesy runner for the pitcher and the catcher cannot be the same person in the same inning.
8. A base runner shall be called out when he does not slide or attempt to slide or avoid contact on any close play and contact is made. In addition, any flagrant or violent contact caused on the part of the base runner shall result in his immediate ejection from the game.
9. Intentional walks can be done without throwing any pitches at the 12-under levels and below. Older than that, pitches must be thrown.
10. All bats must conform to the National Federation rules, which state that the length may not be more than three units greater than the weight. (High School Divisions Only.)
11. Metal spikes are not permitted for the 12-U/6<sup>th</sup> grade division and below.
12. If a team starts with a 10-player line-up and has no other substitutes and one player cannot finish the game, that spot in the line-up shall be declared an out each time that player's spot comes to bat. If a team starts with nine or more players and for some reason drops to eight, a forfeit shall be declared and that score will be 7-0.
13. Pitching limitations will be as follows:
  - a. In age divisions 12 and below, a player that pitches two consecutive days must rest the third day regardless of the number of innings pitched.
  - b. Exceeding the maximum innings allowed in the case of a double or triple play will not be counted against the pitcher.
  - c. A pitcher cannot make reappearance in the pitching position in a game that he has already held the pitching position.

<b><u>DIVISION</u></b>	<b><u>Max Innings in one day &amp; able to pitch next day</u></b>	<b><u>Max Innings in one day</u></b>	<b><u>Max Innings in 2 consecutive days</u></b>
9 & Under	4	6	8
10 & Under	4	6	8
11 & Under	4	6	9
12 & Under	4	6	9
13 & Under	5	7	11
14 & Under	5	7	11
15 & 16 Under	5	7	12
17 & 18 Under	None	Unlimited	Unlimited

**PENALTY FOR VIOLATION OF PITCHING LIMITATIONS WILL RESULT IN IMMEDIATE FORFEITURE OF THE GAME.** Pitching results/status should be reported to the field manager's office after each game. One out equals 1/3 of an inning. Both managers are required to complete and sign a game summary card and turn it in to the field manager's office at the completion of each game.

**The following general information shall be adhered to during this tournament.**

1. No batting practice is permitted at the 3&2 complex. No soft toss is permitted outside the field and balls must not be hit into the fences. **All warm-ups must be confined to on-field space only. Do not swing bats or throw balls in the commons areas.**
2. No baiting of umpires, profanity, or abusive language will be tolerated.
3. All protests will be settled at the time of occurrence by the Tournament Rules Committee.
4. Any player, coach, manager or attached spectator that is ejected from a game shall not be permitted to participate in the next game that the team may play.
5. In the event of inclement weather, a message regarding weather and field conditions will be put on our recorders a minimum of two hours prior to game time. The phone number to call is 913-643-3113. For fields 1-9, press 2. For fields 10-27, press 1.
6. Awards will be presented to the first-place team and members and second-place team and members.
7. Game balls will be provided.
8. Each team will be responsible for providing a scorekeeper and one of these scorekeepers shall run the scoreboard. The home team scorebook shall be the official book.
9. Refreshments are available at the concession stands for all games played at 3&2. No bottled or canned beverages are permitted into the complex. No alcoholic beverages of any kind are permitted on the premises.
10. There is a \$5 daily admission charge for those age 13 and over or a \$20 tournament pass. There is a \$3 daily admission charge for those 6-12 year old or a \$12 tournament pass. Three passes are provided to each team for coaches.

**The following rules will determine seeding:**

1. Win-loss record
2. Fewest runs allowed
3. Highest run differential (Runs scored minus runs allowed) Maximum run differential per game is + or – 8.
4. Head to head (if applicable)
5. Coin toss.

*The score of the game at the time of a forfeit, if the losing team forfeits, shall be the score of record for purposes of this rule.*

**Location of the Johnson County 3&2 Complex, fields 1-9. (18300 W. 87 Street, Lenexa, KS 66220)**

- ◆ From I-435: Exit west on 87th Street in Johnson County. West on 87th Street to 3&2 Complex, approximately 3/4 mile.
- ◆ From I-35: Exit west on 87th Street in Johnson County. West on 87th Street to 3&2 Complex, approximately 4 1/2 miles.
- ◆ Enter the complex at the east gate and follow the drive around the complex to the parking lots on the north, west and south sides.

**Location of the Johnson County 3&2 Complex, fields 10-27. (8000 Monticello Road, Shawnee, KS 66227)**

- ◆ From I-435: Exit west on 87th Street in Johnson County. Proceed three miles west on 87th Street. 87th Street turns into 83rd Street. Turn right (north) on Monticello and go 1/8 of a mile. Fields are on west side of Monticello.
- ◆ From I-35: Exit west on 87th Street in Johnson County. West on 87th Street to 3&2 Complex, approximately 6 1/2 miles. Turn right (north) on Monticello and go 1/8 of a mile. Fields are on west side of Monticello.
- ◆ From K-7: Exit east on 83rd St and proceed east to Monticello (immediately east of McLane Food Service Warehouse). Turn left (north) on Monticello and go 1/8 of a mile. Fields are on west side of Monticello.